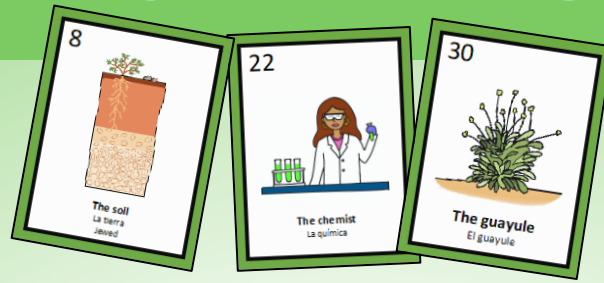




The rules of SBAR Lotería



Description

The lotería, or lottery in English, is a game of chance. This game is similar to bingo but with images. The game originated in Europe, and it was brought to México by Spanish explorers in the 1700s. Throughout the years, the images on the lotería game have changed. In the SBAR lotería, we have changed the images once again to showcase the project of SBAR!

Contents

- 26 player boards
- 57 cards (Cards are in English, Spanish, and selected cards in language of the Tohono O'odham)

Getting started

Traditionally, **beans or coins** are used as tokens to place on top of the board spots. Each player picks a board and obtains 16 tokens. If a player has the card being called on their board, they place a token on top. Players can take turns being the person who calls out the lotería cards (one caller per game), or one person can be the caller during all the games played.

How to win

There are different ways to win, and players must agree on the rules before the game starts. The first player to call out LOTERIA per the option they agreed to, wins the game. LOTERIA must be called out as soon as the card they won with is named. If the next card is called out before the player announces their win, the player has missed their chance to win.

Option 1: The game ends when the first player obtains a "llena" or full = fills all 16 spots.

Option 2: The game ends when the first player obtains a 'chorro' = 4 in a row diagonally, across, or down.

Option 3: The game ends when the first player gets a 'cuatro esquinas' = four corners.

X	X	X	X	X				X			X
X	X	X	X		X						
X	X	X	X			X					
X	X	X	X				X	X			X
"llena"				"chorro"				"cuatro esquinas"			

How to use the loteria to play other games?

Sorting activities with the cards:

- Find all the cards related to biofuels. For example: The renewable resources, The engineer, The scientist, The bioeconomy, etc.
- Find all the cards related to arid regions. For example: The saguaro, The prickly pear, The sun, etc.

Flashcards to learn vocabulary and concepts about arid lands

Tell a story activity:

- Distribute about 4 cards to each person and each person must tell the rest of the group an imaginative story using the cards given.



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What is SBAR?

Sustainable Bioeconomy for Arid Regions ([SBAR](https://sbar.arizona.edu/)) is a project by several universities, including the [University of Arizona](https://www.arizona.edu/) and [New Mexico State University](https://www.nmsu.edu/). SBAR has the mission to use scientific research to build a sustainable bioeconomy to improve the quality of life in rural communities and Native Nations. The SBAR team includes engineers, plant scientists, educators, and other professionals. The SBAR team is working to improve the production of two plants (guayule and guar) in the southwestern part of the United States.

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Resources

- <https://sbar.arizona.edu/>
- <https://sbar.arizona.edu/education>
- <https://www.arizona.edu/>
- <https://www.nmsu.edu/>

This version of the lotería game was created by Arisbeth Ibarra Nieblas.

<https://sites.google.com/view/arisbeth-ibarra-nieblas>